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Color Imaging XXVIII: Displaying, Processing, Hardcopy, and Applications

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# Color Imaging XXVIII: Displaying, Processing, Hardcopy, and Applications

#### **MONDAY 16 JANUARY 2023**

Vision 1 (M2)

**Session Chair:** Reiner Eschbach, Norwegian University of Science and Technology (Norway) and Monroe Community College (United States) 11:05 AM – 12:30 PM

Mission II/III

11:05

**Conference Welcome** 

11:10 COLOR-183

Pseudocolor visualizations of light patterns on retinal receptors after glare (Invited), John J. McCann, McCann Imaging (United States)

11:50 COLOR-184

**Color blindness and modern board games,** Alessandro Rizzi¹ and Matteo Sassi²; ¹Università degli Studi di Milano and ²consultant (Italy)

12:10 COLOR-185

**Testing the role of vision spatial processing in color deficiency,** *Alice Plutino*<sup>1</sup>, *Reiner Eschbach*<sup>2</sup>, *Luca Armellin*<sup>1</sup>, *Andrea Mazzoni*<sup>3</sup>, *Roberta Marcucci*<sup>3</sup>, and *Alessandro Rizzi*<sup>1</sup>; <sup>1</sup>*Università degli Studi di Milano (Italy)*, <sup>2</sup>*Norwegian University of Science and Technology (Norway) and Monroe Community College (United States)*, and <sup>3</sup>*Aerospace Medical Institute - Italian Airforce (Italy)* 

#### Monday 16 January PLENARY: Neural Operators for Solving PDEs

Session Chair: Robin Jenkin, NVIDIA Corporation (United States)

2:00 PM – 3:00 PM Cyril Magnin I/II/III

Deep learning surrogate models have shown promise in modeling complex physical phenomena such as fluid flows, molecular dynamics, and material properties. However, standard neural networks assume finite-dimensional inputs and outputs, and hence, cannot withstand a change in resolution or discretization between training and testing. We introduce Fourier neural operators that can learn operators, which are mappings between infinite dimensional spaces. They are independent of the resolution or grid of training data and allow for zero-shot generalization to higher resolution evaluations. When applied to weather forecasting, neural operators capture fine-scale phenomena and have similar skill as gold-standard numerical weather models for predictions up to a week or longer, while being 4-5 orders of magnitude faster.

**Anima Anandkumar,** Bren professor, California Institute of Technology, and senior director of Al Research, NVIDIA Corporation (United States)

Anima Anandkumar is a Bren Professor at Caltech and Senior Director of AI Research at NVIDIA. She is passionate about designing principled AI algorithms and applying them to interdisciplinary domains. She has received several honors such as the IEEE fellowship, Alfred. P. Sloan Fellowship, NSF Career Award, and Faculty Fellowships from Microsoft, Google, Facebook, and Adobe. She is part of the World Economic Forum's Expert Network. Anandkumar received her BTech from Indian Institute of Technology Madras, her PhD from Cornell University, and did her postdoctoral research at MIT and assistant professorship at University of California Irvine.

Vision 2 (M3)
Session Chair: John McCann, McCann Imaging (United States)
3:30 – 5:10 PM
Mission II/III

3:30 COLOR-186

Heterochromatic brightness matching experiments to evaluate brightness prediction model including Helmholtz-Kohlrausch effect, Garam Seong¹, Youngshin Kwak¹, and Hyosun Kim²; ¹Ulsan National Institute of Science and Technology and ²Samsung Display Co., Ltd (Republic of Korea)

3:50 N/A

HyperspectrACE: A human vision inspired hyperspectral color and contrast adjustment, Beatrice Sarti, Alice Plutino, and Alessandro Rizzi, Università degli Studi di Milano (Italy)

4:10 COLOR-188

Spatiochromatic natural image statistics modelling: Applications from display analysis to neural networks, Scott Daly, Timo Kunkel, Guan-Ming Su, and Anustup Choudhury, Dolby Laboratories, Inc. (United States)

4:30 COLOR-189

Lessons from research in color science on the bleeding edge (Invited), Giordano B. Beretta, consultant (United States)

#### El 2023 Highlights Session

Session Chair: Robin Jenkin, NVIDIA Corporation (United States) 3:30 – 5:00 PM Cyril Magnin II

Join us for a session that celebrates the breadth of what EI has to offer with short papers selected from EI conferences.

NOTE: The El-wide "El 2023 Highlights" session is concurrent with Monday afternoon COIMG, COLOR, IMAGE, and IQSP conference sessions.

N/A

Evaluation of image quality metrics designed for DRI tasks with automotive cameras, Valentine Klein, Yiqi LI, Claudio Greco, Laurent Chanas, and Frédéric Guichard, DXOMARK (France)

N/A

Human performance using stereo 3D in a helmet mounted display and association with individual stereo acuity, Bonnie Posselt, RAF Centre of Aviation Medicine (United Kingdom)

N/A

Smartphone-enabled point-of-care blood hemoglobin testing with color accuracy-assisted spectral learning, Sang Mok Park<sup>1</sup>, Yuhyun Ji<sup>1</sup>, Semin Kwon<sup>1</sup>, Andrew R. O'Brien<sup>2</sup>, Ying Wang<sup>2</sup>, and Young L. Kim<sup>1</sup>; <sup>1</sup>Purdue University and <sup>2</sup>Indiana University School of Medicine (United States)

N/A

Designing scenes to quantify the performance of automotive perception systems, Zhenyi Liu¹, Devesh Shah², Alireza Rahimpour², Joyce Farrell¹, and Brian Wandell¹; ¹Stanford University and ²Ford Motor Company (United States)

N/A

**Visualizing and monitoring the process of injection molding,** *Christian A. Steinparz¹, Thomas Mitterlehner², Bernhard Praher², Klaus Straka¹², Holger Stitz¹³, and Marc Streit¹¹³; ¹Johannes Kepler University, ²Moldsonics GmbH, and ³datavisyn GmbH (Austria)* 

N/A

**Commissioning the James Webb Space Telescope**, *Joseph M. Howard, NASA Goddard Space Flight Center (United States)* 

N/A

Critical flicker frequency (CFF) at high luminance levels, Alexandre Chapiro<sup>1</sup>, Nathan Matsuda<sup>1</sup>, Maliha Ashraf<sup>2</sup>, and Rafal Mantiuk<sup>3</sup>; <sup>1</sup>Meta (United States), <sup>2</sup>University of Liverpool (United Kingdom), and <sup>3</sup>University of Cambridge (United Kingdom)

N/A

Physics guided machine learning for image-based material decomposition of tissues from simulated breast models with calcifications, Muralikrishnan Gopalakrishnan Meena¹, Amir K. Ziabari¹, Singanallur Venkatakrishnan¹, Isaac R. Lyngaas¹, Matthew R. Norman¹, Balint Joo¹, Thomas L. Beck¹, Charles A. Bouman², Anuj Kapadia¹, and Xiao Wang¹; ¹Oak Ridge National Laboratory and ²Purdue University (United States)

N/A

Layered view synthesis for general images, Loïc Dehan, Wiebe Van Ranst, and Patrick Vandewalle, Katholieke University Leuven (Belgium)

N/A

A self-powered asynchronous image sensor with independent in-pixel harvesting and sensing operations, Ruben Gomez-Merchan, Juan Antonio Leñero-Bardallo, and Ángel Rodríguez-Vázquez, University of Seville (Spain)

N/A

**Color blindness and modern board games,** Alessandro Rizzi<sup>1</sup> and Matteo Sassi<sup>2</sup>; <sup>1</sup>Università degli Studi di Milano and <sup>2</sup>consultant (Italy)

#### **TUESDAY 17 JANUARY 2023**

Applications 1 (T1)

Session Chair: John McCann, McCann Imaging (United States)

9:10 – 10:30 AM Mission II/III

9:10 COLOR-190

Influence of fluorescence on the color prediction of translucent samples of dental resin composites, Vincent Duveiller¹, Raphael Clerc¹, Anthony Cazier¹, Jean-Pierre Salomon².³⁴, and Mathieu Hebert¹; ¹University Jean Monnet Saint-Etienne (France), ²Faculté d'Odontologie de Nancy (France), ³Institut de Science des Matériaux de Mulhouse IMR 7361 CNRS (France), and ⁴Oregon Health and Science University (United States)

9:30 COLOR-191

Can image cues explain the impact of translucency on perceived gloss?, Davit Gigilashvili and Akib J. Islam, Norwegian University of Science and Technology (Norway)

9:50 COLOR-192

A cross-polarization as a possible cause for color shift in illumination, Tarek Abu Haila<sup>1,2</sup> and Davit Gigilashvili<sup>3</sup>; <sup>1</sup>Fraunhofer IGD, <sup>2</sup>Technical university Darmstadt (Germany), and <sup>3</sup>presenter only (Norway)

10:10 COLOR-193

**Image color-based preset light matching algorithm for an electric vitrine,** Byeongjin Kim<sup>1</sup>, Ye Jin Kim<sup>2</sup>, Myoung Suk Kim<sup>2</sup>, Hong Seung Do<sup>2</sup>, and Hyeon-Jeong Suk<sup>1</sup>; <sup>1</sup>Korea Advanced Institute of Science and Technology (KAIST) and <sup>2</sup>LG Electronics (Republic of Korea)

Applications 2 (T2)

Session Chair: Gabriel Marcu, consultant (United States)

11:10 AM - 12:10 PM

Mission II/III

11:10 COLOR-194

Active learning approaches to analysis of thin-film printed sensors for determining nitrate levels in soil, Xihui Wang, Bruno Ribeiro, Ali Shakouri, and Jan P. Allebach, Purdue University (United States)

11:30 COLOR-195

**Simulation and estimation of printer media velocity variation,** Runzhe Zhang<sup>1,2</sup>, Yeri Nam<sup>3</sup>, Yousun Bang<sup>3</sup>, Ki-Youn Lee<sup>3</sup>, Mark Shaw<sup>3</sup>, and Jan P. Allebach<sup>4</sup>; <sup>1</sup>Purdue University (United States), <sup>2</sup>Apple (United States), and <sup>3</sup>HP (Republic of Korea)

11:50 COLOR-196

**Analysis of food crystal images**, *Qiyue Liang, Ali Shakouri, and Jan P. Allebach, Purdue University (United States)* 

### Tuesday 17 January PLENARY: Embedded Gain Maps for Adaptive Display of High Dynamic Range Images

Session Chair: Robin Jenkin, NVIDIA Corporation (United States)

2:00 PM - 3:00 PM Cyril Magnin I/II/III

Images optimized for High Dynamic Range (HDR) displays have brighter highlights and more detailed shadows, resulting in an increased sense of realism and greater impact. However, a major issue with HDR content is the lack of consistency in appearance across different devices and viewing environments. There are several reasons, including varying capabilities of HDR displays and the different tone mapping methods implemented across software and platforms. Consequently, HDR content authors can neither control nor predict how their images will appear in other apps.

We present a flexible system that provides consistent and adaptive display of HDR images. Conceptually, the method combines both SDR and HDR renditions within a single image and interpolates between the two dynamically at display time. We compute a Gain Map that represents the difference between the two renditions. In the file, we store a Base rendition (either SDR or HDR), the Gain Map, and some associated metadata. At display time, we combine the Base image with a scaled version of the Gain Map, where the scale factor depends on the image metadata, the HDR capacity of the display, and the viewing environment.

Eric Chan, Fellow, Adobe Inc. (United States)

Eric Chan is a Fellow at Adobe, where he develops software for editing photographs. Current projects include Photoshop, Lightroom, Camera Raw, and Digital Negative (DNG). When not writing software, Chan enjoys spending time at his other keyboard, the piano. He is an enthusiastic nature photographer and often combines his photo activities with travel and hiking.

**Paul M. Hubel,** director of Image Quality in Software Engineering, Apple Inc. (United States)

Paul M. Hubel is director of Image Quality in Software Engineering at Apple. He has worked on computational photography and image quality of photographic systems for many years on all aspects of the imaging chain, particularly for iPhone. He trained in optical engineering at University of Rochester, Oxford University, and MIT, and has more than 50 patents on color imaging and camera technology. Hubel is active on the ISO-TC42 committee Digital Photography, where this work is under discussion, and is currently a VP on the IS&T Board. Outside work he enjoys photography, travel, cycling, coffee roasting, and plays trumpet in several bay area ensembles.

**DISCUSSION: Dark Side of Color (T3)** 

Session Chair: Alessandro Rizzi, Università degli Studi di Milano (Italy)

3:30 – 4:30 PM Mission II/III

A session for unexpected topics, including: "Music and Color and Noise with a splash of Synaesthesia", "A view from the dark side", and "What you see is what you get and beyond".

N/A

Music and color and noise, with a splash of synaesthesia (Invited), Scott Daly, Dolby Laboratories, Inc. (United States)

N/A

A view from the dark side (Invited), Alessandro Rizzi, Università degli Studi di Milano (Italy)

N/A

What you see is what you get and beyond (Invited), Gabriel Marcu, consultant (United States)

#### WEDNESDAY 18 JANUARY 2023

Processing (W1)

Session Chair: Gabriel Marcu, consultant (United States)

9:10 – 10:10 AM Mission II/III

9:10 COLOR-198

Hue-preserving color enhancement under a cylindrical model without geometric deformation of the RGB color cube, *Tieling Chen and Onan Chew, University of South Carolina Aiken (United States)* 

9:30 COLOR-199

Machine learning estimation of camera spectral sensitivity functions with non-RGB color filters, Abraham Sachs<sup>1,2</sup> and Ramakrishna Kakarala<sup>1</sup>; <sup>1</sup>Omnivision and <sup>2</sup>UC Davis (United States)

9:50 COLOR-201

**Towards a colorimetric camera,** *Tripurari Singh and Mritunjay Singh, Image Algorithmics (United States)* 

Halftoning 1 (W2)

**Session Chair:** Reiner Eschbach, Norwegian University of Science and Technology (Norway) and Monroe Community College (United States)

11:10 AM - 12:30 PM

Mission II/III

11:10 N/A

A career retrospective and lessons learned: From digital holography and digital halftoning to printed thin film sensors (Invited), Jan P. Allebach, Purdue University (United States)

11:50 COLOR-203

**Descreening of halftone images using generative adversarial network**, Baekdu Choi and Jan P. Allebach, Purdue University (United States)

12:10 COLOR-204

Simulation of the impact of a coating layer on the appearance of various halftone patterns., Fanny Dailliez<sup>1,2</sup>, Mathieu Hebert<sup>2</sup>, Lionel Chagas<sup>1</sup>, Thierry Fournel<sup>2</sup>, and Anne Blayo<sup>1</sup>; <sup>1</sup>LGP2 and <sup>2</sup>Université Jean Monnet de Saint Etienne (France)

## Wednesday 18 January PLENARY: Bringing Vision Science to Electronic Imaging: The Pyramid of Visibility

Session Chair: Andreas Savakis, Rochester Institute of Technology (United States) 2:00 PM – 3:00 PM

Cyril Magnin I/II/III

Electronic imaging depends fundamentally on the capabilities and limitations of human vision. The challenge for the vision scientist is to describe these limitations to the engineer in a comprehensive, computable, and elegant formulation. Primary among these limitations are visibility of variations in light intensity over space and time, of variations in color over space and time, and of all of these patterns with position in the visual field. Lastly, we must describe how all these sensitivities vary with adapting light level. We have recently developed a structural description of human visual sensitivity that we call the Pyramid of Visibility, that accomplishes this synthesis. This talk shows how this structure accommodates all the dimensions described above, and how it can be used to solve a wide variety of problems in display engineering.

**Andrew B. Watson**, chief vision scientist, Apple Inc. (United States)

Andrew Watson is Chief Vision Scientist at Apple, where he leads the application of vision science to technologies, applications, and displays. His research focuses on computational models of early vision. He is the author of more than 100 scientific papers and 8 patents. He has 21,180 citations and an h-index of 63. Watson founded the Journal of Vision, and served as editor-in-chief 2001-2013 and 2018-2022. Watson has received numerous awards including the Presidential Rank Award from the President of the United States.

Halftoning 2 (W3)

Session Chair: Reiner Eschbach, Norwegian University of Science and Technology (Norway) and Monroe Community College (United States)

3:30 – 4:50 PM Mission II/III

3:30 N/A

**Structure-aware color halftoning with adaptive sharpness control (JIST-first),** Fereshteh Abedini<sup>1</sup>, Sasan Gooran<sup>1</sup>, and Abigail Trujillo-Vazquez<sup>2</sup>; <sup>1</sup>Linköping University (Sweden) and <sup>2</sup>presenter only (United States)

3:50 COLOR-206

**Effect of halftones on printing iridescent colors,** Fereshteh Abedini¹, Abigail Trujillo-Vazquez², Sasan Gooran¹, and Susanne Klein²; ¹Linköping University (Sweden) and ²University of the West of England (United Kingdom)

4:10 N/A

**Three-dimensional adaptive digital halftoning (JIST-first),** Sasan Gooran<sup>1</sup>, Fereshteh Abedini<sup>1</sup>, and Abigail Trujillo-Vazquez<sup>2</sup>; <sup>1</sup>Linköping University (Sweden) and <sup>2</sup>presenter only (United States)

4:30 COLOR-208

**Dot profile model-based direct binary search,** Yafei Mao¹, Utpal Sarkar², Isabel Borrell², Lluis Abello², and Jan P. Allebach³; ¹Purdue University (United States) and ²HP Inc (Spain)