

# **IS&T International Symposium on Electronic Imaging (EI 2022)**

3D Imaging and Applications 2022

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## Acquisition and Processing

Session Chair: Tyler Bell, University of Iowa (United States)

12:30 – 13:35

12:30

### Conference Introduction

12:35

3DIA-211

**Investigation of demosaicing effect on digital image correlation method: A case study on paintings with natural texture [Presentation-Only]**, Athanasia Papanikolaou, Malgorzata Kujawinska, and Piotr Garbat, Politechnika Warszawska (Poland)

12:55

3DIA-212

**Pose estimation of teeth in pathological dental models**, Maxime Chapuis<sup>1,2</sup>, Mathieu Lafourcade<sup>1</sup>, William Puech<sup>1</sup>, Noura Faraj<sup>1</sup>, and Gérard Guillerme<sup>2</sup>; <sup>1</sup>Université de Montpellier and <sup>2</sup>Groupe Orqual (France)

13:15

3DIA-213

**Segmentation in application to deformation analysis of cultural heritage surfaces**, Sunita Saha and Robert Sitnik, Warsaw University of Technology (Poland)

## Analysis and Compression

Session Chair: William Puech, Laboratory d'Informatique de Robotique et de Microelectronique de Montpellier (France)

13:50 – 14:50

13:50

3DIA-223

**Scale-adaptive local intentional surface feature detection**, Yujian Xu<sup>1</sup>, Matthew Gaubatz<sup>2</sup>, Stephen Pollard<sup>2</sup>, Robert Ulichney<sup>1</sup>, and Jan P. Allebach<sup>1</sup>; <sup>1</sup>Purdue University and <sup>2</sup>HP Labs (United States)

14:10

3DIA-224

**Feature-driven 3D range geometry compression via spatially-aware depth encoding**, Broderick S. Schwartz, Matthew G. Finley, and Tyler Bell, University of Iowa (United States)

14:30

3DIA-225

**Quality analysis of point cloud coding solutions**, Joao Prazeres<sup>1,2</sup>, Manuela Pereira<sup>1,2</sup>, and Antonio Pinheiro<sup>1,2</sup>; <sup>1</sup>Universidade da Beira Interior (U.B.I.) and <sup>2</sup>Instituto de Telecomunicacoes (Portugal)

## Processing and Applications

Session Chair: Robert Sitnik, Warsaw University of Technology (Poland)

18:00 – 19:00

18:00

3DIA-235

**Hand authentication from RGB-D video based on deep neural network**, Ryogo Miyazaki<sup>1</sup>, Kazuya Sasaki<sup>2</sup>, Norimichi Tsumura<sup>1</sup>, and Keita Hirai<sup>1</sup>; <sup>1</sup>Chiba University and <sup>2</sup>MagikEye (Japan)

18:20

3DIA-236

**A 3D subtractive brush system for an immersive, multilayered archaeological map**, Mike Yeates, Maxime Cordeil, and Tom Chandler, Monash University (Australia)

18:40

3DIA-237

**Design of ghost-free aerial display by using prism and dihedral corner reflector array**, Yuto Osada and Yue Bao, Tokyo City University (Japan)