PROCEEDINGS OF SPIE

Optical Architectures for Displays and Sensing in Augmented, Virtual, and Mixed Reality (AR, VR, MR)

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Editors

2 February 2020
San Francisco, California, United States

Sponsored and Published by
SPIE

Volume 11310

Proceedings of SPIE 0277-786X, V. 11310

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Author(s), "Title of Paper," in *Optical Architectures for Displays and Sensing in Augmented, Virtual, and Mixed Reality (AR, VR, MR)*, edited by Bernard C. Kress, Christophe Peroz, Proceedings of SPIE Vol. 11310 (SPIE, Bellingham, WA, 2020) Seven-digit Article CID Number.

ISSN: 0277-786X
ISSN: 1996-756X (electronic)

ISBN: 9781510633872
ISBN: 9781510633889 (electronic)

Published by
SPIE
P.O. Box 10, Bellingham, Washington 98227-0010 USA
Telephone +1 360 676 3290 (Pacific Time) · Fax +1 360 647 1445
SPIE.org

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